

## ATTRIBUTES

 4	AWARENESS	○○○○
 5	COORDINATION	○○○○○
 7	INGENUITY	○○○○○○○
 5	PRESENCE	○○○○○
 6	RESOLVE	○○○○○
 4	STRENGTH	○○○○

## SKILLS

 3	ATHLETICS	 2	MEDICINE
 2	CONVINCE	 5	SCIENCE
 1	CRAFT	 2	SUBTERFUGE
 3	FIGHTING	 1	SURVIVAL
 4	KNOWLEDGE	 4	TECHNOLOGY
 1	MARKSMAN	 3	TRANSPORT

## BIODATA

### PERSONAL GOAL

To Fight Evil and acquire his freedom to travel through time and space again.

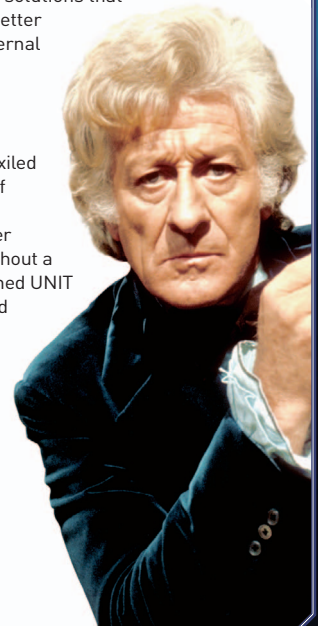
### PERSONALITY

While the Third Doctor has a distrust of authority, he is an active crusader against evil and often leads the charge. He tries to see the best in his adversaries and encourages them to mend their ways (especially the Master), although when this fails he won't hesitate to stop them.

He dislikes aggressive solutions that leave no chance for a better outcome. He has a paternal attitude towards his companions.

### BACKGROUND

The Third Doctor was exiled to Earth for the crime of interference with other worlds during his earlier incarnations. Stuck without a working TARDIS, he joined UNIT as Scientific Advisor and aided it against various alien threats. He was given his freedom after joining with his previous incarnations to defeat the renegade Time Lord Omega, although he frequently returns to Earth.



## TRAITS

- Adversary:** lots and lots
- Boffin:** can create gadgets
- Brave:** +2 to resist fear
- Charming:** +2 to Convince with charm
- Code of Conduct**
- Feel the Turn of the Universe**
- Gadget:** Sonic Screwdriver
- Hot Shot:** +2 to Transport
- Resourceful Pockets:** page 28
- Reverse the Polarity of the Neutron Flow:** page 20
- Run for your Life!:** +1 speed
- Technically Adept:** +2 to Technology
- Time Lord (Experienced x2)**
- Time Traveller (All)**
- Vortex:** +2 to pilot a time machine

## STUFF

### TARDIS Key

**Sonic Screwdriver Mk 2:** Open/Close, Wield, Restriction (Cannot Open Mechanical Locks). 1 Story Point.

**Faulty TARDIS:** While the Doctor has access to his TARDIS and everything inside, the dematerialisation circuit is disabled through half of his adventures. During this 'exile period,' the Doctor only very occasionally temporarily repairs the circuit, and there's some question as to whether it's due to his ingenuity or the desire of the Time Lords to allow him to make the trip.

Time Lord

